

2006 ASA SOFTBALL MEN'S CLASS C & D SLOW PITCH
MID-AMERICA REGION 12 WESTERN REGIONAL/NATIONAL QUALIFIER
WALKER JOHNSON SOFTBALL COMPLEX - URBANDALE, IA
JUNE 10-11, 2006

Tournament Site: Walker Johnson Softball Complex, Urbandale, IA (see enclosed map)

Host Hotel: Hilton Garden Inn (515) 270-8890 is the host hotel for this tournament. Please mention that you are with the Iowa ASA Softball Tournament when making reservations for special rates that may apply.

Tournament Format: The tournament format will be double elimination unless unusual circumstances dictate otherwise. Teams were placed in a blind draw for this tournament in accordance with Iowa ASA code.

Rosters: Rosters are due to the tournament director upon arrival at the fields. You must use the Official ASA Championship Roster and it must be reviewed and signed by your district commissioner. This is the start of championship play and this roster will be the roster for your team for the remainder of the 2006 season. Teams may add to the roster up until the deadline prior to the district (Class D) or state (Class C) tournament (up to 20 players). Any new players added must be approved by your district commissioner.

Uniforms: In accordance with Iowa ASA code, Article 206, team members are required to wear the same colored shirt with a six-inch number of contrasting color on the back. If your team qualifies for the national championship tournament, all team members will be required to be in identical uniforms.

Line-Ups: When you check in with the tournament director, you will receive two line-up cards. After your second game, you may pick up a line-up card from the scorekeeper on the field that you are scheduled to play your next game. The line-up card is a four-part form. Please make sure that you are pressing hard enough to complete all four copies. The scorekeepers' copy of the form must be turned in to the scorekeeper 10 minutes prior to your scheduled game time. The umpires' copy of the form is to be given to the home plate umpire at the manager's meeting prior to the game. Please exchange copies with the opposing coach at the manger's meeting. Please fill the forms out completely, with first name, last name, position, and uniform number on the card. Please list all reserves on the card as well.

Protests: Protests must be filed according to ASA code. The person or people responsible for making these decisions will rule upon legal protests IMMEDIATELY. A \$25 protest fee must accompany all protests. Protests will only be allowed for rule interpretations and player eligibility. Player eligibility protests may be filed at any time, however, for a team to advance in the tournament due to another teams use of an ineligible player, the protest must be filed and acted upon before the protested teams next game.

Game Time: Game time is forfeit time! Please follow the times listed on the tournament bracket. Teams should be prepared to begin play as soon as the preceding game is completed.

Home Run Limit: Class C – 2 Class D- 0 (zero) over the fence home runs are allowed per game. For any home run in excess, the ball is dead and the batter is out. There is no disqualification for excess home runs.

Run Ahead Rule: A 20 run ahead rule will be used after four innings and a 12 run ahead rule will be used after the fifth inning.

Rain Delay: In the event of rain or any cause that interrupts a game, the game must be resumed at the exact point where it was stopped. It is the manager's responsibility to report to the tournament director for re-scheduling information. The tournament director reserves the right to change field locations, game times, number of innings played, time limits, or revert to single elimination to assist in concluding the tournament by the set date. If the tournament is unable to be completed on the scheduled date of completion, the following system will be used to determine the order of finish for the tournament:

1. The team that advances farthest in the winner's bracket
2. Won-Loss records, except among undefeated teams
3. If only two teams are tied for a position and they have played each other, the winner of that game.
4. Teams will be ranked by the fewest number of runs allowed per game played.
5. Teams will be ranked by the most runs scored per game played.
6. If a tie still exists, by a coin toss.

Home Team: Home team shall be determined by coin toss on the field of play, which will be done at the pre-game meeting prior to game time. Teams may obtain additional line-up cards from the tournament director or the scorekeeper. Prior to playing your second game, please turn in the tournament evaluation form to the tournament director. Evaluation forms will be given to teams at check-in time.

Dugout Assignment: The team listed on the top of the bracket shall occupy the third base dugout. If a team plays back-to-back games on the same field, they shall occupy the same dugout in each successive game as they occupied in the previous game.

Game Balls: Game balls will be provided by Iowa ASA. The official tournament ball will be the Dudley Advance (Composite) MLT12RF80 .44 COR/375lb. Compression ball. Help in shagging foul and home run balls is greatly appreciated to keep tournament games running on time as much as possible.

Conduct of Players, Managers, Coaches and Spectators: All players, managers, coaches and spectators are expected to conduct themselves in a sportsmanlike manner at all times. Failure to do so shall result in the offending person being removed from the game. In serious situations, the offending person will be asked to leave the complex for the duration of the tournament.

IOWA ASA CASUAL PROFANITY/UNSPORTSMANLIKE "TEAM OUT" RULE

Casual Profanity Rule - The umpire has the authority to assess ONE OUT per play against the offending team for the use of CASUAL PROFANITY which shall be defined as expletives (Vulgar or Profane Language), which is not appropriate in a recreational sports setting, used by a player, manager/coach or team representative on the field or in the dugout. Words are not directed at any one individual, but rather are made out of frustration or loss of self-control. In the opinion of the umpire, if these words are audible to the umpire and surrounding players or spectators to the extent that it detracts from the values of softball competition based on good sporting behavior and fair play, the umpire may assess a Casual Profanity Out. Actions of players and/or coaches during the teams final out of their term at bat and/or prior to them taking the field on defense shall be carried over to that teams next term at bat. Actions of players and/or coaches during pre-game activities, which occur after the umpires have entered the field of play, will be enforced during the teams first term at bat. All outs (charged either while on offense or defense) will be assessed against the offending team during their term at bat. Only ONE "Casual Profanity" out may be assessed per play with a maximum of two (2) per term at bat. Incidents of vulgar or profane language exceeding these limits will subject the individuals to ejection from the game for unsportsmanlike conduct. A player ejected from the game for exceeding these limits will not have a casual profanity out charged to the TEAM. The Casual Profanity penalty "out" will be assessed as a TEAM OUT and will not affect any batter or base runner (all action stands). For scoring purposes, the putout will be credited to the catcher.

Sportsmanship Rule - The umpire has the authority to assess one out per play against the offending team for excessive protests, arguments, complaints or behavior not appropriate in a recreation sports setting. Throwing a bat, glove, rude gestures, insulting or disparaging remarks, or baiting or taunting opposing players or game officials would be examples of such actions. Such conduct exhibited by a player, coach or team representative will be penalized. Actions of players and/or coaches during the teams final out of their term at bat and/or prior to them taking the field on defense shall be carried over to

the teams next term at bat. Actions of players and/or coaches during pre-game activities, which occur after the umpires have entered the field of play, will be enforced during the teams first at term bat. All outs (charged either on offense or defense) will be assessed against the offending TEAM during their term at bat. Only one "unsportsmanlike" out may be assessed per play with a maximum of two (2) per term at bat. Incidents of continued or excessive unsportsmanlike conduct will subject the individual(s) to ejection from the game. A player/coach/ or team representative ejected from the game will not have a unsportsmanship out called against them. The Unsportsmanlike penalty "out" will be assessed as a TEAM OUT and will not affect any batter or base runner (all action stands). For scoring purposes, the putout will be credited to the catcher.

* For the purposes of these rules a Play refers to the duration of one players time at-bat and a teams Term at-bat refers to a teams half-inning, which begins when the third out of the previous inning is made and continues until the third out of the team at-bat occurs.

Game Rules: the ASA rulebook shall govern all rules not covered in this document. Base Stealing is allowed per 2006 rules. Players should check their bats against the legal bat list on the ASA National Website by going to www.asasoftball.com and then to Certified Equipment to make sure their bat (s) appear on the Approved List. Players should not bring banned bats into the park. In the event that something contained in this document conflicts with the ASA rulebook, the ASA rulebook shall govern play with the exception of the run ahead rule.

Trophies/Awards: Team trophies will be awarded to the top three teams. \$50 per team will be placed in a travel fund and divided equally among the top two advancing teams. The Travel Fund is paid following verification of the team(s) participation in their National Championship. Teams shall claim the advancing berth by paying the entry fee to the Men's Class C Slow Pitch Western National Final (\$275 payable to Rochester Softball Association) and Class D Western National Final (\$350 payable to Nor Cal National Account) at the conclusion of the tournament. Any team that fails to claim their berth within 48 hours of the conclusion of the tournament forfeits their right to the advancing berth and Team Travel Fund. Unclaimed advancing berths will be offered to the remaining teams in descending order of finish.

Advancement: The top four teams in Class C will qualify for the Western Nationals in Rochester, MN Aug. 31 – Sept. 4. The top four teams in Class D will qualify for the Western Nationals in Sunnyvale, CA on Aug. 31- Sept. 4. Participating teams must continue to use the roster for this tournament for the 2006 season and additions to the roster may not be made after the deadline prior to district or state tournaments – whichever occurs first. Players are designated to a team roster once they play with a team in their first tournament in championship play. All teams may pick-up a total of three players following district or state tournament per the pick-up player rule (ASA Code -Article 503) Qualifying teams may play in District, State, or National Tournaments without having to forfeit their berth.

Order Of Finish (207 C1 a-c)

- a. The top four teams based upon their actual finish.
- b. Remaining teams listed in descending order of finish according to their bracket position when eliminated.
- c. Tied teams shall be determined by:
 1. The team that advances farthest in the winner's bracket
 2. Won-Loss records.
 3. Teams will be ranked by the fewest number of runs allowed per game played.
 4. Teams will be ranked by the most runs scored per game played.
 5. If a tie still exists, by a coin toss.

Exception: If there are only two teams remaining and each has one loss, the championship game must be played or the teams shall be declared co-champions.

Tournament Director: Dick Munoz **Tournament Umpire-In-Chief:** Dick Munoz, Iowa ASA Deputy Umpire-In-Chief

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